



SDGs MEMORY GAME

This Game raises awareness about the Sustainable Development Goals and inspires local action through engaging and educational gamification.

INFORMATION

USEFUL FOR

Volunteers and operators in the organisations

TYPE OF TOOL

Game

DURATION

20 minutes

MAIN FIELDS OF ACTION

Promotion of Ideas
SDG Awareness

RELATED SDG

All 17 SDGs are relevant for this activity

DESCRIPTION

The SDGs Memory Game was created by UCLG ([United Cities and Local Governments](#)) and was launched as a tool to raise awareness about the United Nation's Sustainable Development Goals and their local implementation and to inspire local action and familiarise participants with the 17 SDGs.

Important elements of the game

- The game allows exchanges and conversations among citizens, practitioners, and policymakers.
- Each card shows an image of a *local solution* to a *global challenge*, promoting knowledge sharing and learning
- The practices included in the game can inspire further ideas on how to localise the SDGs in a player's local community or region
- The game enriches local, regional, and global knowledge through shared practices and solutions.

How to play

The SDGs Memory Game works like the well-known Memory game, but uses SDG-themed cards and content: Shuffle the cards and lay them face down on a table; players take turns flipping over two cards; if the cards match, the player keeps them and takes another turn; if they do not match, the cards are turned back over, and the next player takes their turn; the game continues until all cards are matched in pairs; the player with the most pairs wins.

ONLINE RESOURCE

https://learning.uclg.org/lg_methodologies/sdgs-memory-game

